

MATTHEW REYNOLDS

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PROFILE

Self-motivated, energetic professional with experience in graphic design, website development, and 3D animation. Demonstrated history of building and managing state websites, creating brochures, posters, and marketing flyers. Fast-paced with timely product delivery. Excellent team skills.

SKILLS

Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Adobe Dreamweaver
Adobe Premiere Pro
Adobe After Effects

DNN
Autodesk Maya
Autodesk 3Ds Max
Autodesk Mudbox
Autodesk Revit
Toon Boom Harmony

TopoGun
V-Ray
ZBrush
Sculptris

WORK EXPERIENCE

STATE OF MONTANA, DEPARTMENT OF ADMINISTRATION

2015

Website Content Management for State Professional Development Center
Website development in DNN
Marketing development and distribution
Graphic designer for brochures and posters

MATMO

2012-PRESENT

Freelance design projects ranging from 2D game animations to 3D Asset creation
Children's book illustrations development

TUTOR AT THE ART INSTITUTE OF PORTLAND

2011-2012

Managed drop-in tutoring sessions in Autodesk Maya and other 3D software
Math tutor

ART INSTITUTE OF PORTLAND, 2D AND 3D PRODUCTION

2009-2011

Modeled assets and assisted lighting and rendering team for "Mummy Business" animated short
Animation clean up and painting team for "Tangle Web" animated short, and "Paper Indians" animated short.

BEAVER ACRES ELEMENTARY

2007-2009

Teaching assistant to physical education instructor
Conducted fitness testing
Organized grades and record keeping

EDUCATION

BACHELOR OF FINE ARTS IN MEDIA ARTS & ANIMATION

Art Institute of Portland

2008-2012

AREAS OF STUDY

Character Design
Character Sculpting
Figure Modeling
3D Hard Surface

3D Organic Modeling
Character Rigging
Lighting & Texturing
2D and 3D Animation

Web Design
Typography

OTHER ACTIVITIES AND EXPERIENCE

Repairing/Remodeling/updating rustic log cabin

Photographer and page designer for high school yearbook

Participated in church youth group and Habitat for Humanity projects

Percussion musician